

# Götterdämmerung - German Reinforcements













Central Hungary, 1 April 1945:

This is a partially historical, but mainly fun scenario. Neither side knows the Victory Condition, nor the OOB of the other side. So, please keep the Scenario Cards hidden.



<div style="display: flex; align-items: center;"> <span style="font-size: 2em; margin-right: 5px;">+</span> <span>German setup first</span> </div>	1 <sup>+</sup>	2	3 <sup>+</sup>	4	5	6 <sup>+</sup>	7	8	9	10	End
<div style="display: flex; align-items: center;"> <span style="font-size: 2em; margin-right: 5px;">★</span> <span>Russian move first</span> </div>											

Lg

**Delayed Elements of KG Elmer[ELR:3]: enter on Turn 6 at S1**

												
4 <sup>2</sup> -6-8	4 <sup>1</sup> -6-7	2-2-8	8-1	3PP 2 5-12	1PP 1 3-8	1PP X10 12-4	B11 *88L	T-4 19PP	15PP AAMG	T7 -1/3	*37L	CS5 MA:AA
2	4				2	2			6		2	

	
*15 75LL 3/5/2	13 75L -14/11*
	2

