## "Climb to Glory"



VICTORY CONDITIONS: The American Player wins at game end if there are no good order German MMC's within 2 hexes of the Board 66 road running from A6-E6-I5-R5-W6-BB4-GG6. Any other result is a German victory.


On March 3, 1945, the American 86th and 87th Infantry Regiments of the 10th Mountain Division captured many German strongholds along Hwy 64 as the Americans steadily advanced towards Bologna. But the fight for Iola by the 86th Regiment, Company E, would be costly as an entire platoon was lost. Among those killed was internationally-known skier, T. Sgt. Torger Tokle. Tokle's death angered his fellow 10th soldiers to the point that it spurred their "take no prisoners" attitude and would fuel their attack on a German rear-guard near Sassomolare. The German rear-guard had laid mines and booby traps to slow the American advance, but had not reckoned on Americans bent on revenge.


Elements of 87th Mountain Infantry Regiment, 10th Mountain Division (ELR 5) (SAN 2) (Setup: Enter on Turn 1 on the south edge)


## Special Rules/Notes:

1. EC are moist with no wind at start.
2. The stream on Board 66 is shallow.
3. No Quarter is N.A.
4. Interrogation E. 2 is applicable..
5. The German player may utilize Booby Traps as per B28.9.
6. The German Radio represents one module of 80 mm OBA (HE only)

Scenario GJ058
Aftermath: On the morning of the 4th, the Americans would move with a purpose against the German rear-guard on the road into Sassomolare. The Germans had mined and booby-trapped the area, but the vengeful Americans had in fact taken prisoners, who told them where the other Germans were concentrated. With this intelligence, the Americans would secure control of Sassomolare by 11:30 AM. Once again, the men of the 10th Mountain Division had lived up to their motto..."Climb to Glory".

