## "Taukkyan Roadblock"



## Taukkyan, Burma — March 7th, 1942

Early March 1942, found the Japanese 55th and 33rd Infantry Divisions advancing rapidly towards Rangoon. British Commonwealth forces were retreating and racing to reach the Burmese capital before the Japanese. The retreating columns of British & Indian forces was moving steadily towards the crossroad location at Taukkyan. But a parallel column of Japanese had managed to reach Taukkyan in time to set up an improvised roadblock of destroyed automobiles. Outnumbered, the Japanese hunkered down intent on delaying the retreating Allies for as long as possible.

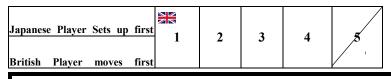
**VICTORY CONDITIONS**: The British Player wins immediately if there are no good order Japanese MMC's (excluding Crews) adjacent to the Y1-Y10 Road. Any other result is a Japanese Victory.



**Board Configuration**: (Board 74)



(Only Rows R-FF are playable)

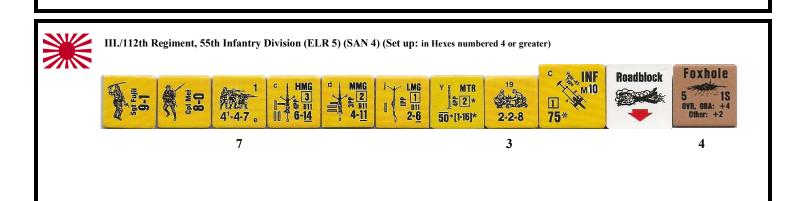




Elements of the 1st Glousters & 7th Hussars (ELR 4) (SAN 2) (Set up: Enter Turn 1 on the north edge)



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## Special Rules/Notes:

- 1. EC are moderate with no wind.
- 2. PTO Terrain (G.1) is in effect including, Light Jungle (G2.1) [EXC: the Y1-Y10 Road exists.]
- 3. Kindling (B 25.11) and Bore Sighting (C 6.4) are N.A.



**Aftermath:** The Japanese would successfully defend the initial assaults on the roadblock. Weight of numbers and armor gave the Commonwealth troops the force needed to force the Japanese back. By midday, the Japanese were forced to abandon the roadblock. The road to Rangoon was open once again...but for how long?